



ORDER OF THE ARROW - BOY SCOUTS OF AMERICA

National Conference August 2 - 6, 1998

Iowa State University Ames, Iowa

Memories of the Past - A Vision for the Future



PROGRAM AND TRAINING GUIDE FOR PARTICIPANTS

Dear Arrowman,

This form will be your path to a successful National Order of the Arrow Conference and will help the Conference Committee to plan for your needs and interests while at Iowa State University. Please be sure to carefully review and complete all information requested. Proper housing, special food needs, the variety of superb training available and a number of individual interest areas are included. Consult with your Lodge Chief or Adviser for guidance. We look forward to meeting you at the conference.

Mat Milleson
National Chief

Dave Petrush
National Vice Chief

CONFERENCE FEE AND DEADLINES

- CONFERENCE FEE: \$205 for youth members (under 21) and \$240 for adult advisers (over 21). All conference fees are due in the office of the National Director by May 1, 1998. Fee includes housing (bed linens & towels) and meals beginning with the evening meal on Sunday, August 2, 1998 and ending with breakfast Thursday, August 6, 1998.
- Any payments received after May 1, 1998 will be \$230 for youth members and \$265 for adult advisers.

SHOWS

The production line up for the Shows Committee for NOAC includes:

- Opening Show - a time to welcome participants, introduce national officers, kick-off the conference and create an atmosphere for the coming week.
- Awards Show - a time to educate participants about the history and traditions of the Order and the founders. Presentation of the Red Arrow and Distinguished Service Awards is a highlight of the show.
- American Indian Activities Show - A night to see the finals of individual competitions and learn more about the American Indian.
- Theme Show - an original full length play written, produced and performed by Arrowmen that delivers the conference theme in a way that touches the hearts and minds of the audience.
- Closing Show - an opportunity to highlight the events of the week, receive words of challenge and inspiration from the national officers, introduce new OA programs and bring the conference to an enthusiastic conclusion.

UNIFORMING

- The official uniform to be worn during nightly shows, training seminars, and other formal events consists of the following apparel: Official BSA uniform shirt, Scout shorts, Scout socks, Scout belt and OA sash.
- NOAC T-shirts with Scout shorts and Scout socks are recommended for athletic events and Founders Day.

CAMPUS BUS SERVICE

Bus transportation at Iowa State University will be available as a part of the conference fee.

FOUNDERS DAY

Created as a tribute to the life of our Founders, Dr. E. Urner Goodman and Col. Carroll Edson, Founders Day will be one of the highlights during the 1998 NOAC. On Wednesday, August 5, conference attendees will gather together for one day to share their regional customs and culture with each other. Included in the festivities will be free food and drinks, plus unique souvenirs from different parts of our nation. Encourage your lodge to host a Founders Day Booth at the 1998 NOAC.

5K RUN

Wednesday morning join hundreds of Arrowmen from across the country and have a ball running in the 5K! See the beautiful heart of the Iowa State University campus as you have fun in the sun with your brothers! This is a popular event - don't get left behind!

HOUSING

Housing will be in college dormitories. The Residence Halls are set up for two persons per room with hall baths. Lodges will be housed together. Arrowmen will be paired up, and will room together based on the following categories: Youth members 17 and younger; young adults ages 18 through 20; adult male advisers ages 21 and older; and, adult female advisers. Specific hall baths will be designated for each group above. **LODGE CONTINGENT LEADERS ARE RESPONSIBLE FOR PAIRING UP PARTICIPANTS IN THEIR LODGE.** Handicap accessible housing is available upon request through your contingent leader.

TRADING POST

Want to get the latest in cool OA gear? Check out the NOAC Trading Post, new and improved with more great stuff and shorter lines! Be the first back home to sport the cool NOAC gear you can pick up here! The NOAC Trading Post, your headquarters for awesome OA stuff and outrageously cool NOAC items! Don't miss out!

TRAINING

Each Arrowman who attends NOAC is to enroll in a comprehensive three-day training program. The conference allows you and members of your lodge contingent to select from an almost unlimited topic list highlighted by program/administrative/leadership type training, detailed inductions & ceremonies training and specialized American Indian training sessions.

Each NOAC participant is required to complete the individual registration form that accompanies this Program Guide. Training programs are an important part of the NOAC experience. As a participant you will be asked to select the group of courses (called a CELL) that you are interested in for Monday and Tuesday morning. A special selection of workshops or an additional cell will be offered Wednesday morning.

THE CELL CONCEPT

- The Conference Vice Chiefs for Training, Inductions & Ceremonial Events, The Outdoor Adventure Place and American Indian Activities have developed a series of training cells. Sessions which have similar topics have been grouped together to provide an Arrowman with a comprehensive three-hour block of training on one major topic. This grouping of three 50-minute sessions together forms a CELL OF TRAINING.
- Each Arrowman who attends the conference has the ability to enroll in cells which meet his interests. A special workshop program is available on Wednesday only. In place of a Wednesday cell, Arrowmen may attend a "hands on" workshop. In addition, Inductions & Ceremonial Events has an intensive three-day workshop.
- The four areas of training are highlighted below followed by daily cells offered.

TRAINING TOPICS Indicate daily choices on the separate individual registration form.

LEADERSHIP, PROGRAM and ADMINISTRATIVE CELLS and WORKSHOPS (offered Wednesday only)

L 1 1 NATIONAL COUNCIL OF LODGE CHIEFS & LODGE ADVISERS-This will deal with relationships, self development and building the team. The first ever gathering of all lodge chiefs and lodge advisers to discuss issues pertinent to lodge operations and avenues for success. (only lodge chiefs and advisers may enroll)

L 1 2 WWW ON THE WWW.COM (NOVICE)-Introduction to the World Wide Web. You at the Keyboard, Applications Back Home, Internet work for novice.

L 1 3 WWW ON WWW.COM (ADVANCED) -Applicable applications. Videos, newsletters, e-mail, powerpoint, product development, internet work for the advanced user.

L 1 4 CHOOSE YOUR OWN ADVENTURE-Exploring through discussing everyday moral dilemmas. The audience will participate in three real life situation role plays. Your ideals and convictions will be challenged!

L 1 5 OA SHOWS & SHOWMANSHIP-How does incorporating showmanship enhance the event. Techniques on how to build a show, behind the scenes of a NOAC show, the role shows plays in your events.

L 1 6 BASIC OA ADMINISTRATION-Learn the basics of lodge and chapter administration by focusing on successful implementation of unit elections, committee organization, and the development of ceremony and dance teams.

L 1 7 BROTHERHOOD CONVERSION TACTICS-Why & what of brotherhood. How to increase brotherhood conversion, the methods of brotherhood conversion, strategies to increase and enhance brotherhood conversion in your lodge.

L 1 8 THAT EXTRA SOMETHING! The icing on the cake for an already successful lodge. Team building (group dynamics), officer training (retreat), recognizing people.

L 1 9 CREATING A SUPER TROOP PROGRAM-Ways Arrowmen can return service to their troop. Games & inter-patrol activities, spicing up your troop meetings, special ceremonies.

L 2 0 ROAD TO SUCCESS-Three habits of highly effective Arrowmen. Let goal setting, change management and creative problem solving be the guide through the challenges of life.

L 2 1 YOUTH TO ADULT TRANSITION-There is life after 21: the transition from youth to adult. Re-defining the youth to adult role, how to be a successful leader, how to successfully insure the change to the adult role.

L 2 2 FOUNDATIONS FOR SUCCESSFUL LODGE EVENTS-The "how to's" of service projects, the building and running of lodge fellowships, and the development and implementation of special events.

L 2 3 SERVICE TO AMERICA -This session will help you in your role of supporting the BSA's commitment of 200MM hours of service by selecting a project, use of manpower, and the project approval process.

L 2 4 OA: OUTDOOR ARROWMEN -From high adventure to troop camping and council summer camp programs, this cell explores Scouting's outdoor experiences and the OA's role in promotion.

L 2 5 LODGE FINANCIAL MANAGEMENT (Bean counting made easy)-This cell is designed to investigate all aspects of lodge financial administration including financial management, budget development, and support of your local council.

L 2 6 OA-PR (FORMERLY LODGE BEAUTY TIPS)-The appearance of the lodge to non-members. The appearance of lodge to members. The appearance of the lodge to the council. Provides a forum for the development of hints and tips that will assist lodge leaders in enhancing the image of the Order to members, non-members, and the local council.

L 2 7 TOOL TIME FOR CHAPTERS - This cell will focus on chapter improvement through creative programming and planning with an emphasis on starting chapters from scratch.

L 2 8 THE ULTIMATE INDUCTION - Beginning with a great unit election and effective ordeal management. To help chapters and lodges implement an induction experience and inspire and motivate them to fulfill the obligation and purpose of the Order in support of the Boy Scout program.

L 2 9 AN ADVISERS GUIDE TO UNDERSTAND POLICY - Policies & procedures related to youth protection, travel, tour permits, medical guidelines, insurance & special needs. This cell will help you navigate the complexities of many BSA National Policies.

L 3 0 OA HELPING TROOPS ARROWMAN'S ROLE IN THE UNIT-ASK, new unit organizational support, focus on how the Order can help Scouting through new unit creation, and enhance service to the unit.

L 3 1 CREATIVE FUNDRAISING-Discover and use resources in your lodge and community. This cell will discuss creative ways to gather money, manpower and materials.

- L 3 2** **THE SUPER SECTION** - How to run a great Section, how to budget for an outstanding conclave, understanding the FOG, planning the program. Learn the tricks of the trade for running a great Section. A must attend for all present and prospective Section officers and advisers.
- L 3 3** **OUTSTANDING LODGE NEWSLETTERS**-Inviting layouts, interactive layouts, intense articles. Learn how to use the lodge newsletter as a tool for success in your lodge.
- L 3 4** **TAMING THE MEGA-LODGE**-Organization, membership utilization, communications & finance. Deal with the unique challenges of an 800+ member lodge (for current and prospective lodge officers & advisers).
- L 3 5** **MASTERING THE MINI-LODGE**-Organization, membership utilization, communication & finance, Dealing with the unique challenges of lodges with less than 300 members (for current and prospective lodge officers & advisers).
- L 3 6** **WW WHAT? (for new Arrowmen)** -Designed to provide Arrowmen with a clear understanding of why they are in the Order. It provides insight of what lies ahead on the trail to Brotherhood, and provides participants a clear understanding of the organizational structure of the Order.
- L 3 7** **RECRUITING AND TRAINING ADVISERS**-Role of the Key Three, coaching your youth, building the team. Explore the development of a successful team of advisers, coaching and recruiting, and their role in the Key Three.
- L 3 8** **PUBLICATIONS MARATHON**- "PM" is a intensive three-day publications workshop. Particiaption is limited to a first sign-up first serve basis. You will work side by side with the National Bulletin and Conference newspaper staffs resulting in your ability to produce lodge & section publications.
Workshops available Wednesday Only
- W 3 9** **WORKSHOP- PATCH CREATION**- Steps necessary to successfully create a patch design for your lodge.
- W 4 0** **WORKSHOP- OUTSTANDING CAMPFIRE PROGRAMS** - Elements of an expert outdoor performance.
- W 4 1** **WORKSHOP- OA TRAIL CREW**- Materials on developing a council level program based on the principals of the Order's most succdessful program.
- W 4 2** **WORKSHOP- TEAM BUILDING EXERCISES** - Learning to trust and be trusted in an interactive setting.
- W 4 3** **WORKSHOP- UNIT ELECTIONS SIMULATOR** - Learn the elements of proper unit elections through participation in a model election.
- W 4 4** **WORKSHOP- TROOP PROGRAM SIMULATOR** - Livening up your troop through participation in exciting games and inter-patrol activities.
- W 4 5** **WORKSHOP- LODGE MANAGEMENT GAME** - Experience the aspects of running an OA lodge through an intensive interactive game.
- W 4 6** **WORKSHOP- CHAPTER MANAGEMENT GAME** - Experience the aspects of working through the chapters activities through an interactive game.
- W 4 7** **WORKSHOP- BUILDING A LODGE BANQUET** - Participate in planning and implementing a lodge recognition dinner.
- W 4 8** **WORKSHOP- LODGE/SECTION FINANCE** - Walk away with your own "model" budget and new methods of raising and saving funds.
- W 4 9** **WORKSHOP- TRADING POST MANAGEMENT** - The details of running a successful trading post: interaction with vendors, product selection, inventory management, pricing and marketing.
- W 5 0** **WORKSHOP- JOURNEY TO BROTHERHOOD** - Experience the various methods for preperation and conversion to Brotherhood.
- W 5 1** **WORKSHOP- ETHICS IN ACTION** - Individually act out ethical dilemmas using the Scout Law, Oath or Promise and OA obligation.
- W 5 2** **WORKSHOP- WWW ON WWW (prerequisite-Cell L13)** - More hands on opportunities from the WWW on the WWW (novice/ advanced) training.

INDUCTIONS & CEREMONIAL EVENTS CELLS & WORKSHOP

- C 5 3** **AN EFFECTIVE ELANGOMAT SYSTEM** -This seminar will describe in detail the principles and methods of carrying out an effective Elangomat system.
- C 5 4** **UNIT ELECTIONS FROM A TO Z** -This seminar discusses the policies and procedures in the election process. It will also help to trouble shoot any challenges while conducting an election.
- C 5 5** **EVALUATIONS** -This seminar will discuss the positive approach to evaluating ceremonial teams as adopted by the Inductions and Ceremonial Events Committee of the Order of the Arrow.
- C 5 6** **HOW TO LEARN A CEREMONIAL PART**-The seminar is for Arrowmen with little to no experience. It will cover memorizing techniques and methods of character development.
- C 5 7** **CONSTRUCTING COSTUMES AND PROPS**-This seminar will instruct one how to build and understand the role that props and costumes play in a successful ceremony.
- C 5 8** **HOW TO RUN AN EFFECTIVE ORDEAL**-This seminar covers the administrative details necessary to run an Ordeal with an emphasis on planning, carrying out (including dealing with challenges) and evaluating the weekend.
- C 5 9** **UNDERSTANDING THE ORDEAL**-This session will discuss both the Pre-Ordeal and Ordeal Ceremonies. The training will include preparing, symbolism, call-out and all major components of the ceremonies.
- C 5 0** **JOURNEY TO BROTHERHOOD**-Everyone will venture forth to a better understanding of all major components of this ceremony, including the process, hike, ceremony and conversion.
- C 6 1** **THE NUTS AND BOLTS OF YOUR CEREMONY TEAM**-This seminar will look at all aspects of any effective ceremony team. The discussion will include the role of chairman and adviser, finding potential members, working with the lodge, coaching and providing inspiration.
- C 6 2** **ADVANCED PERFORMANCE TECHNIQUES**-This seminar will provide an in-depth discussion on the characterization of the principles. It will cover memory verse understanding, gestures, voice, timing and symbolism.
- C 6 3** **STAGING THE VIGIL**-This seminar is an overview of the Vigil honor experience; including vigil call-outs, symbolic themes, history, recognition and how to conduct this experience.
- W 6 4** **WORKSHOP-"IT"** is an Intensive Ceremonies and Inductions workshop designed for advanced ceremonial performers, team coaches, and Elangomat trainers. Specific subject areas include: symbolism and imagery in the ceremonies, advanced performance techniques, ceremonial character development, Ordeal and Brotherhood candidate counseling, induction sequence management, Elangomat development and more!
 - IT will meet from 9:00am to 5:00pm Monday and Tuesday (bring sack lunches available at breakfast), with specialized workshops during the morning and afternoon of Founder's Day and optional sessions at night following the shows. IT participants must be approved by their Lodge Chief (youth) or Lodge Adviser (adult) with the understanding that they will commit to serve in their lodge and section as inductions trainers for a minimum of two years. (Not recommended for first time conference participants)
 - By returning the advanced registration form, participants will be guaranteed a place in the workshop and will receive additional information and assignments by mail prior to NOAC.

TRAINING TOPICS CONTINUED ON BACK

TOAP (THE OUTDOOR ADVENTURE PLACE)

T65 BEHIND THE SCENES AT TOAP- (Offered Monday morning only) Limit 100. Learn from the leaders of TOAP how to establish The Outdoor Adventure Place in your Council.

T66 LEAVE NO TRACE-(Offered Monday morning only) Limit 75. Presented by master instructors from the National Outdoor Leadership School (NOLS). Learn how to teach "leave no trace" camping skills to other scouts.

AMERICAN INDIAN ACTIVITIES CELLS

In addition to the CELL topics below a number of very specialized craft and workshop events will be available. The details on these will be provided when you lodge registers on-site at NOAC.

A70 STRAIGHT DANCE-Straight Dance Overview, Straight Dance Outfits, Straight Dancing. A three hour introduction to Straight Dance. This is for both beginners and experienced students.

A71 GRASS DANCE-Grass Dance Overview, Grass Dancing, Grass Dance Outfits. A three hour introduction to Grass Dance. This is for both beginners and experienced students.

A72 FANCY DANCE-Fancy Dance Overview, Fancy Dance Bustles, Fancy Dance Outfits. A three hour introduction to Fancy Dance. This is for beginners and experienced students.

A73 CONTEMPORARY TRADITIONAL DANCE-Traditional dance overview, traditional dance bustles, traditional dance outfits. A three hour introduction to Traditional Dance. This is for beginners and experienced students.

A74 OLD STYLE DANCE-Old Style Dance Overview, Old Style Dance Outfits, Old Style Dance Bustles. A three hour introduction to Old Style Dance. This is for beginners and experienced students.

A75 HEDDLE LOOM BEADWORK-Introduction to Heddle Loom beading, Techniques and methods of Heddle Loom Beadwork. These are actually three different sessions, but the beginner or experienced crafts student may attend any or all of these sessions.

A76 CREEK/SEMINOLE CULTURE & HISTORY (2 HRS.)-An introduction to this particular Southeastern Culture.

A77 SOUTHWEST CULTURE & HISTORY (2 HRS.)-An introductory look at the culture and history of the historic people of the Southwest. Iroquois Overview, Iroquois Water Drums & Horn Rattles, Iroquois Sashes. This block begins with a general introduction and then moves to specific subjects.

A78 IROQUOIS OVERVIEW, IROQUOIS WATER DRUMS & HORN RATTLES, IROQUOIS SASHES-This block begins with a general introduction and then moves to specific subjects.

A79 IROQUOIS CLOTHING, IROQUOIS DANCING, IROQUOIS BEADWORK-(Not offered on Tuesday). This block consists of three different sessions, but each one has some excellent information and resources for the student of Iroquois culture and crafts.

A80 PLAINS HARD SOLE MOCCASINS (CONSTRUCTION), BEADWORK AND DECORATION OF PLAINS HARD SOLE MOCCASINS, ADVANCED MOCCASIN CONSTRUCTION-This block session includes the intricate details of tribal variations in moccasin construction.

A81 SOUTHERN SINGING, SOUTHERN SONGS, SOUTHERN DRUM ETIQUETTE-In this session, learn the structure of the songs and how to learn the songs of the Southern plains.

A82 NORTHERN SINGING, NORTHERN SONGS, NORTHERN DRUM ETIQUETTE-This session will center on the structure of Northern plains songs and how to learn the songs.

A83 DANCING IN COMPETITION, HOW TO JUDGE DANCE COMPETITION, DANCE OUTFITS-(For beginners) This cell includes techniques for judging, and what dance judges look for, so it is beneficial for those wanting to learn how to judge and for those dancing in competition. Also, a good look at how to start a set of dance clothes reasonably priced.

A84 BEADWORK: ROSETTES, PEYOTE STITCH, LAZY STITCH-This block is really three different kinds of beadwork, but the beginner or advanced craftsperson can attend to receive information and resources on all three of these beadwork methods.

A85 QUILLWORK: WRAPPED QUILLWORK, HOW TO PREPARE QUILLS, DESIGNS IN QUILLWORK-This cell will help anyone wanting to learn wrapped quillwork. It is important if you intend to get into quillwork.

A86 SILVERWORK: BASIC SILVERWORK TECHNIQUES, BASIC SILVERWORK (2 HRS.)-This is a workshop actually teaching how to make silverwork which the American Indians valued highly.

A87 FANS: FLAT FAN CONSTRUCTION, WING FAN CONSTRUCTION, LOOSE FAN CONSTRUCTION-This session will provide instruction in the making of these three different styles of hand fans.

A88 BEGINNING DANCE INSTRUCTION (2 HRS.)-For those who have never taken a dance step, or for those who have and felt awkward, this session will give you some pointers as you start dancing at powwows.

A89 BASIC FINGERWEAVING: BASIC FINGERWEAVING TECHNIQUES-This session covers the introduction to fingerweaving in the basic styles and offers some instruction into the advanced methods of fingerweaving.

A90 BONE DECORATION: BANDOLIERS, CHOKERS, BREASTPLATES-This block covers the use of bone in the different articles of decoration on different outfits and the construction methods used in making these articles.

A91 NORTHWEST COAST: CULTURE AND HISTORY (2 HRS.)-This is a brief introduction into the Northwest Coastal Culture and its many differences from other American Indian Cultures.

MY TRAINING CHOICES ARE: MONDAY TUESDAY WEDNESDAY

HOW TO COMPLETE THE SEPARATE INDIVIDUAL FOUR-PART REGISTRATION FORM:

- 1 PRINT clearly, neatly, and firmly. NOTE: two dates are required and should include month (e.g. April = 04), day (e.g. 9th = 09) and year. Required dates are birth date and Youth Protection Training (this is required for Arrowmen 18 years and older).
- 2 Use the date for the last day of the conference to determine if you are a Youth (under 21) or an Adult (over 21). (Conference ends on 08-06-98). This is particularly important for housing and youth protection purposes.
- 3 You or your parents must read the Statement of Understanding on the reverse side of the four part form and fill in Section IV completely on the bottom of the form. In addition, please be sure you read and are willing to follow the Code of Conduct for the conference.